

RESUME

JIN YOU

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< Employment Objective >

+ Lighting Artist | Compositing Artist.

< Work Experience >

- + 2019/03 – Present - **Mill Film. (Adelaide, Australia) - Lighting Key Artist.**
 - Providing Lighting service for feature film projects.

- + 2018/02 – 2019/02 - **Digic Pictures. (Budapest, Hungary) - Lighting & Compositing Artist.**
 - Provided Lighting and Compositing services for full 3D animation projects.
 - “Love, Death, and Robots, 2019 - (Netflix)”
 - “Sekiro : Shadows Die Twice, 2019 - (Cinematic)”
 - “Destiny 2 : Forsaken, 2018 - (Cinematic)”
 - “Call of Duty : Black Ops 4 , 2018 - (Cinematic)”
 - “Call of Duty WWII : Nazi Zombies, 2018 - (Cinematic)”

- + 2017/05 – 2017/09 - **Double Negative. (London, United Kingdom) - Lighting TD.**
 - Provided Lighting service for feature film projects.
 - “Pacific Rim : Uprising, 2018”

- + 2016/09 – 2017/03 - **Moving Picture Company. (Montreal, Canada) - Lighting Artist.**
 - Provided Lighting service for feature film projects.
 - “The Mummy, 2017”
 - “Alien : Covenant, 2017”

- + 2011/02 - 2016/09 - **Dassault Systemes | 3DEXCITE (Los Angeles, USA) - Lighting & Compositing TD.**
 - Provided Lighting and Compositing services for commercial projects.
 - “Acura NSX teasers” & “Nissan Pathfinder teasers, Canada version” &
 - “Nissan Altima teasers” & “Infinity LE concept teasers” & Others

- + 2010/07 - 2010/08 - **Rhythm and Hues. (Los Angeles, USA) - Lighting Apprenticeship.**
 - Provided Lighting service for feature film projects.
 - “Hop, 2011”

< Technical skill >

- + 3D Programs : Maya, Katana, Clarisse, HDRLight Studio, V-Ray, RenderMan, Arnold, MentalRay.
- + 2D Programs : Nuke, Shake, After Effects, Photoshop, PFTrack.
- + OS Systems : Windows, Mac OS X, Linux.

< Education >

- + 2006 - 2010 : MFA - 3D Visual Effect @ Academy of Art University in San Francisco, CA, USA.

< Awards >

- + 2014 IPPAWARDS : Honorable Mention - Nature.