

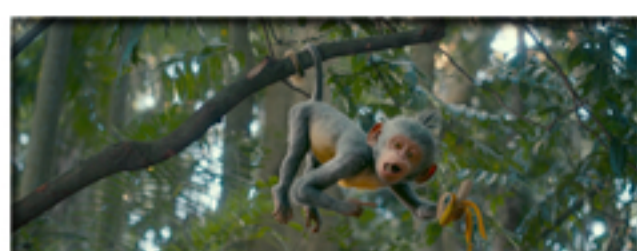
# REEL-BREAKDOWN

Jin You



## || Dora and the Lost City of Gold, 2019 – MILL FILM

LIGHTING AND RENDERING : BOOTS (MONKEY).  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



## || Dora and the Lost City of Gold, 2019 – MILL FILM

LIGHTING AND RENDERING : BOOTS (MONKEY) AND BANANA.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



## || Alien : Covenant, 2017 – MPC

LIGHTING AND RENDERING : LANDER (SPACE SHIP) AND FIRE.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



## || Alien : Covenant, 2017 – MPC

LIGHTING AND RENDERING : LIFTER (SPACE SHIP), ENVIRONMENT, AND FXs.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



## || Alien : Covenant, 2017 – MPC

LIGHTING AND RENDERING : SNOW (FXs) AND CHAINS.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



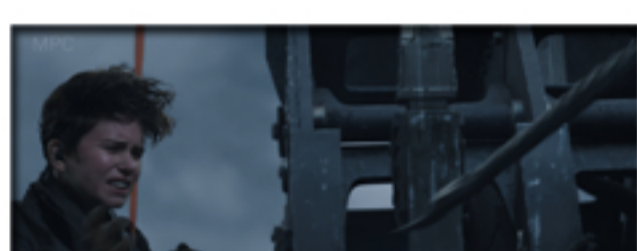
## || Alien : Covenant, 2017 – MPC

LIGHTING AND RENDERING : SNOW (FXs).  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



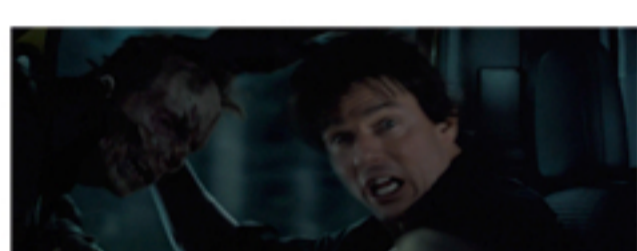
## || Alien : Covenant, 2017 – MPC

LIGHTING AND RENDERING : CRANE (LIFTER), ENVIRONMENT, AND FXs.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



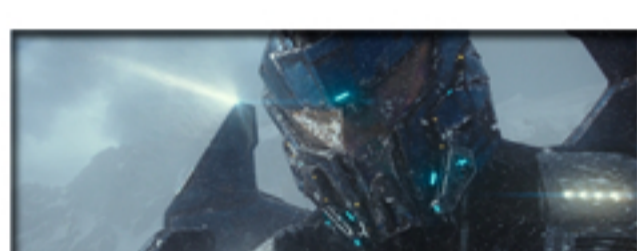
## || Alien : Covenant, 2017 – MPC

LIGHTING AND RENDERING : ALIEN, CRANE (LIFTER), AND FXs.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



## || The Mummy, 2017 – MPC

LIGHTING AND RENDERING : MUMMY.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.



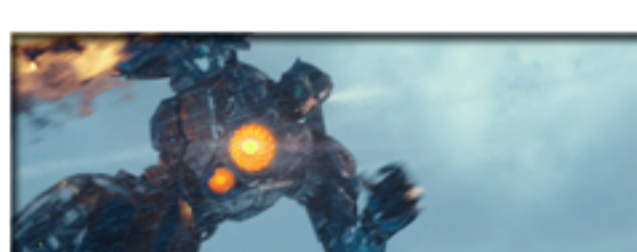
## || Pacific Rim : Uprising, 2018 – DOUBLE NEGATIVE

LIGHTING AND RENDERING : JAGER (ROBOT), ENVIRONMENT, AND FXs.  
LIGHTING AND RENDERING : CLARISSE.



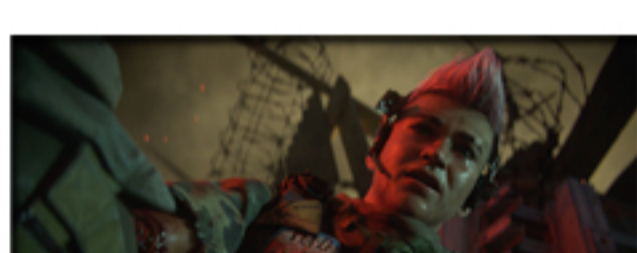
## || Pacific Rim : Uprising, 2018 – DOUBLE NEGATIVE

LIGHTING AND RENDERING : JAGER (ROBOT), ENVIRONMENT, AND FXs.  
LIGHTING AND RENDERING : CLARISSE.



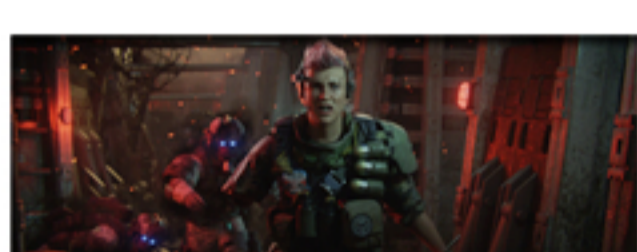
## || Pacific Rim : Uprising, 2018 – DOUBLE NEGATIVE

LIGHTING AND RENDERING : JAGERS (ROBOTS), ENVIRONMENT, AND FXs.  
LIGHTING AND RENDERING : CLARISSE.



## || Call of Duty : Black Ops 4, 2018 (Cinematic) – DIGIC PICTURES

LIGHTING AND COMPOSITING : CHARACTER, ENVIRONMENT, AND FXs.  
LIGHTING AND COMPOSITING : MAYA 2017, ARNOLD, & NUKE 11.x.



## || Call of Duty : Black Ops 4, 2018 (Cinematic) – DIGIC PICTURES

LIGHTING AND COMPOSITING : CHARACTERS, ENVIRONMENT, AND FXs.  
LIGHTING AND COMPOSITING : MAYA 2017, ARNOLD, & NUKE 11.x.



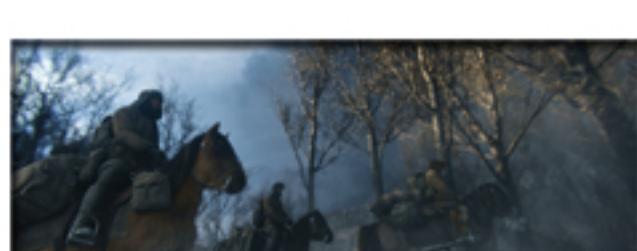
## || Call of Duty : Nazi Zombies, 2018 (Cinematic) – DIGIC PICTURES

LIGHTING AND COMPOSITING : CHARACTERS, ENVIRONMENT, AND FXs.  
LIGHTING AND COMPOSITING : MAYA 2017, ARNOLD, & NUKE 11.x.



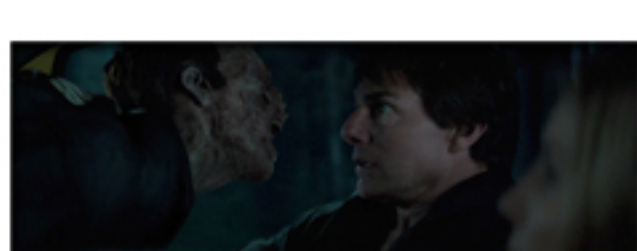
## || Call of Duty : Nazi Zombies, 2018 (Cinematic) – DIGIC PICTURES

LIGHTING AND COMPOSITING : CHARACTERS, ENVIRONMENT, AND FXs.  
LIGHTING AND COMPOSITING : MAYA 2017, ARNOLD, & NUKE 11.x.



## || Love, Death, and Robots, 2019 (Netflix) – DIGIC PICTURES

COMPOSITING : CHARACTERS, ENVIRONMENT, AND FXs.  
COMPOSITING : NUKE 11.x.



## || The Mummy, 2017 – MPC

LIGHTING AND RENDERING : MUMMY.  
LIGHTING AND RENDERING : KATANA 3.x & RENDERMAN.